



Award Winning Apocalyptic RPG 'Vagrus' Announces Launch Date At Gamescom

Are you ready to recruit and lead a team of companions on a perilous journey?

Budapest, Hungary, 1 September 2021 - The ruthless strategy roleplaying game, [Vagrus: The Riven Realms](#), has exclusively announced via IGN at [Gamescom](#) that it's set to officially launch on October 5th, 2021.

Alongside a brand new trailer, the multi-award winning [Fig-backed](#) title and poster child for its Open Access funding model, invites players to form their caravan of companions, explore a dark fantasy sandbox world and survive in harsh, challenging environments.



With a core focus on epic story-telling, lore, and challenging gameplay befitting its post-apocalyptic fantasy setting, players will need to trade, explore perilous locations, adapt their ambitions and make important moral choices in a narrative-heavy sandbox, amoral world.



'Building a turn-based narrative heavy open-world strategy RPG was even harder than we imagined

but looking back at our amazing journey in the last four years, not to mention the three decades of pen-and-paper campaigns that served as the foundations for the game, it was all worth it. On launch day we can bring that experience to even more players and that's exciting, humbling, and scary at the same time.'

Vagrus forces players to make difficult decisions with significant consequences, in a world that has no conscience. You will need to effectively plan routes and manage your caravan's resources and make vital compromises by adjusting your choices for the prosperity of your comitatus and its companions. Will you decimate an entire settlement, align yourself with powerful factions at the expense of others, or show compassion for those in need? The choice is yours.

Do you have what it takes to survive the wasteland?

[Vagrus: The Riven Realms](#) is set to release on [Steam](#), [GoG](#) and [Fig](#) on October 5th, 2021 for \$29.99. **Regional pricing will be enabled for applicable countries.**

Key Features

- Explore a dark hand-crafted sandbox world that you're free to discover and explore.
- Experience a branching narrative with over 1 million words of story and events.
- Soak up extensive lore through the game's vast Codex, that delves deep into the game's universe, born from the studio's decades of pen and paper campaigns.
- Engage in deep turn-based combat and fight with your comitatus and companions in strategic, challenging encounters.
- Court 10 warring factions and align yourself to unique groups with their own complex principals and relationships. Who will you choose as opponents, adversaries, affiliates and allies?
- Encounter unique characters and recruit fully-developed companions to your caravan to serve in versatile roles, such as scoutmaster, quartermaster or guard captain.
- Manage your crew and prepare for treacherous journeys through careful planning. Effectively managing your supplies, cargo, and crew is key to survival.
- Enjoy stunning art, with digitally hand-painted maps, environments, and 2D artwork.

Media Contact

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About Lost Pilgrims

Lost Pilgrims as a studio was born out of an epic fantasy adventure: its founders have been playing tabletop RPG together for over 20 years with a group of friends. During their sessions using AD&D and D&D systems, the Riven Realms, a dark fantasy setting was born, becoming an ever-expanding setting for the campaigns. With all the

characters, events, maps, history, and countless adventures prepared over the years, it was destined for more, and so Geri and Gábor founded Lost Pilgrims in late 2017 to bring those adventures to a wider audience.