

CONQUER THE WASTELAND

VAGRUS

THE RIVEN REALMS



Crowdfunding Campaign Launches on Fig

Lost Pilgrims initiates an Open Access crowdfunding campaign on **Fig** for **Vagrus**, a 2D strategy-roleplaying game for PC. The player is a caravan leader surviving on a harsh post-apocalyptic dark fantasy world by leading a hardy crew on all kinds of ventures.

“Sunless Sea meets Darkest Dungeon, set in a post-apocalyptic fantasy world.”

About the Game

Vagrus - The Riven Realms is a strategy-roleplaying game in which the player is in charge of a comitatus (an armed traveling company) that can engage in trading, fight as mercenaries, and explore perilous locations for treasures in a world irrevocably scarred by an arcane cataclysm. Players also fight in **turn-based, JRPG-style combat** where great tactical challenges - presented by a wide range of enemies - can be overcome using skills, positioning, and character synergies.

The setting of **Vagrus** is a **post-apocalyptic fantasy world**: a dark and mostly desolate continent where life is cheap and resources are scarce. The **narrative changes dynamically** depending on the player character, their ambitions, important moral choices, and simply the direction taken in this large, sandbox world. Different playstyles are encouraged throughout the game. Want to be a trader who carries wares across leagues of deadly wasteland? A cruel mercenary captain who takes on jobs for the highest bidder? Or a plunderer of ancient ruins, seeking forgotten lore and forbidden treasures? You can do all of that and more in **Vagrus**.

Features

- *Branching narrative in the form of interactive events*
- *Turn-based, tactical combat*
- *A vast, hand-crafted, sandbox world to explore*
- *Digitally hand-painted maps, environments, and 2D artwork*
- *A colorful cast of companions with their own storylines and caravan roles*
- *Over a hundred different enemies*
- *Dynamically changing victory conditions and stories*
- *An elaborate trade system*
- *Factions you can join or fight against*

About Fig Open Access

How is Fig's Open Access different? Instead of a 'traditional crowdfunding' structure, this campaign doesn't have a specific goal but rather a roadmap with a series of milestones showing planned content. By pledging on Fig, all backers will receive **immediate access** to the **Alpha build** of **Vagrus: The Riven Realms** and will continue to receive free updates as additional milestones are achieved up until its eventual commercial release.

About the Studio

Lost Pilgrims as a studio was born out of an epic fantasy adventure: its founders have been playing **tabletop RPG** together for over 20 years with a group of friends. During their sessions using AD&D and D&D systems, the **Riven Realms**, a dark fantasy setting was born, becoming an ever-expanding setting for the campaigns. With all the characters, events, maps, history, and countless adventures prepared over the years, it was destined for more, and so Geri and Gábor founded Lost Pilgrims in late 2017 to bring those adventures to a wider audience. With a super-talented and enthusiastic team, the studio delivered a high quality Alpha experience for **Vagrus** in a record time.

Fig Campaign

[Fig.co/vagrus](https://fig.co/vagrus)

Vagrus Homepage

Vagrus.com

Game portals



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Presskit

vagrus.com/press

Social media



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