

CONQUER THE WASTELAND

VAGRUS

THE RIVEN REALMS



Vagrus - The Riven Realms enters Steam and GOG.com Early Access on July 22

Building on its ongoing Open Access campaign on Fig and Discord, **Vagrus** is coming to Steam and GOG.com just weeks after its successful demo debut on these two platforms. The game enters Early Access now with **over fifty hours of playable content** with plenty more to come. Vagrus and its world were **born from decades of tabletop RPG campaigns** played by the founders of Lost Pilgrims, which adds vastly to the game's unique atmosphere and the richness of its setting.

“Sunless Sea meets Darkest Dungeon, set in a post-apocalyptic fantasy world.”

About the Game

Vagrus - The Riven Realms is a roleplaying game with a narrative focus, **open-world exploration**, and strong elements of strategy. The player takes the role of a vagrus - a caravan leader who strives to survive in a strange and dangerous dark fantasy world by leading a traveling company on all kinds of ventures.

The player will meet companions who can join them - often exotic beings such as half-demons, mutants, dragonkin, and undead. They can fill special roles in the caravan to aid the player in certain endeavors (such as a scout master, guard captain, or beast handler). Companions also fight in **turn-based, JRPG-style combat** where great tactical challenges presented by horrific enemies can be overcome using skills and character synergies.

The setting of **Vagrus** is a **post-apocalyptic fantasy** world: a dark and mostly desolate continent where life is cheap and resources are scarce. The **narrative changes dynamically** depending on the player character, their ambitions, important moral choices, and simply the direction taken in this vast, sandbox world. Varied playstyles are encouraged throughout the game. Want to be a trader who carries wares across leagues of deadly wasteland? A cruel mercenary captain who takes on jobs for the highest bidder? Or a plunderer of ancient ruins, seeking forgotten lore and forbidden treasures? You can do all of that and more in **Vagrus**.

Features

- *Branching narrative in the form of interactive events*
- *Turn-based, tactical combat*
- *A vast, hand-crafted, sandbox world to explore*
- *Digitally hand-painted maps, environments, and 2D artwork*
- *A colorful cast of companions with their own storylines and caravan roles*
- *Over a hundred different enemies*
- *An elaborate trade system*
- *Factions you can join or fight against*

Testimonials

Since its first Alpha builds were released, Vagrus has been invited to and recognized by a number of game exhibitions in the last eighteen months.



Ongoing Crowdfunding Campaign

[Fig.co/vagrus](https://fig.co/vagrus)

Vagrus Homepage

Vagrus.com

Game portals



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Presskit

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